



Kandivli Education Society's

B. K. SHROFF COLLEGE OF ARTS &

M. H. SHROFF COLLEGE OF COMMERCE

An Autonomou

NAAC Re-accredited 'A' Grade

ISO 9001:2015 Certified

I - Gauge 'Gold Rating' & 'Institute of Happiness' Awa

Mentor College under UGC's 'PARAMARSH' Scheme • 'Best College 2017-18' award from University of Mumb



MATIONAL LEVEL INTER COLLEGIATE FESTIVAL



20th, 21st & 22nd December 2024

EVENT ORGANISED BY





KES COLLEGE ALUMNI (EX- STUDENTS ASSOCIATION) REGD. NO.: GBBSD -2231/2004



TROUT SOCIETY OF THE SOCIETY OF THE

THE KANDIVALI EDUCATION SOCIETY (KES) HAS A RICH HISTORY DATING BACK
TO ITS ESTABLISHMENT IN 1936.

AS A PIONEERING EDUCATIONAL TRUST, KES HAS BEEN RENOWNED FOR OVER EIGHT DECADES FOR ITS WIDE RANGE OF EDUCATIONAL SERVICES.

UNDER THE UMBRELLA OF KES, SEVEN EDUCATIONAL INSTITUTES OFFER A DIVERSE ARRAY OF PROGRAMS TO PROVIDE QUALITY EDUCATION.

BOUT THE COLLEGE

ESTABLISHED IN 1989, KANDIVALI EDUCATION SOCIETY'S SHROFF COLLEGE OF ARTS AND COMMERCE IS AN AUTONOMOUS COLLEGE AFFILIATED WITH UNIVERSITY OF MUMBAI.

THE COLLEGE TAKES IMMENSE PRIDE FOR BEING DESIGNATED AS A 'PARAMARSH COLLEGE' BY UGC, ONE AMONGST ONLY 167 COLLEGES NATIONWIDE. THE COLLEGE STRIVES TO DELIVER A WELL-ROUNDED EDUCATION AND CATERS TO A STUDENT BODY OF 6000 PLUS INDIVIDUALS, OFFERING SEVENTEEN UNDERGRADUATE, ELEVEN POSTGRADUATE AND TWO PHD RESEARCH PROGRAMS. THE COLLEGE ALSO OFFERS MORE THAN 100 VALUE-ADDED CERTIFICATE COURSES.



PROGRAMMES OFFERED BACHELORS

- BACHELOR OF ARTS (WITH SPECIALIZATION IN GEOGRAPHY, ECONOMICS, PSYCHOLOGY AND ENGLISH LITERATURE)
- BACHELOR OF ARTS IN MULTIMEDIA AND MASS COMMUNICATION
- BACHELOR OF ARTS IN FILM TELEVISION AND NEW MEDIA PRODUCTION
- BACHELOR OF COMMERCE
- BACHELOR OF COMMERCE IN ACCOUNTING AND FINANCE
- BACHELOR OF COMMERCE IN FINANCIAL MARKETS
- BACHELOR OF COMMERCE IN INVESTMENT MANAGEMENT
- BACHELOR OF COMMERCE IN INVESTMENT BANKING OPERATION
- BACHELOR OF COMMERCE IN FAMILY BUSINESS & ENTREPRENEURSHIP
- BACHELOR OF MANAGEMENT STUDIES
- BACHELOR OF COMMERCE IN BANKING AND INSURANCE
- BACHELOR OF COMMERCE IN FINANCIAL TECHNOLOGY
- BACHELOR OF COMMERCE IN INTERNATIONAL ACCOUNTING
- BACHELOR OF COMMERCE IN COST AND MANAGEMENT ACCOUNTING
- BACHELOR OF COMMERCE IN RETAIL MANAGEMENT
- BACHELOR OF COMMERCE IN DIGITAL BUSINESS
- BACHELOR OF COMMERCE IN BRANDING & ADVERTISING.
- BACHELOR OF BUSINESS ADMINISTRATION
- BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY
- BACHELOR OF SCIENCE IN DATA SCIENCE
- BACHELOR OF SCIENCE IN ARTIFICIAL INTELLIGENCE
- BACHELOR OF COMPUTER APPLICATIONS

PROGRAMMES OFFERED MASTERS

- MASTER OF ARTS IN BUSINESS ECONOMICS
- MASTER OF ARTS IN APPLIED GEOGRAPHY
- MASTER OF ARTS IN FILM, TELEVISION AND NEW MEDIA PRODUCTION
- MASTER OF ARTS IN COUNSELLING PSYCHOLOGY
- MASTER OF COMMERCE IN ADVANCE ACCOUNTANCY
- MASTER OF COMMERCE IN BUSINESS MANAGEMENT
- MASTER OF COMMERCE IN BANKING & FINANCE
- MASTER OF COMMERCE IN INTERNATIONAL ACOUNTING
- MASTER OF SCIENCE IN INFORMATION TECHNOLOGY
- MASTER OF SCIENCE IN DATA SCIENCE
- MASTER OF SCIENCE IN FINANCE
- MASTER OF SCIENCE IN ARTIFICIAL INTELLIGENCE

PROFESSIONAL LINKAGES

- KESSC INTERNATIONAL STUDY CENTRE
- CFP-AMBITION LEARNING CENTRE
- FINPLAN
- ACCA



ORGANIZING COMMITTEE

PRINCIPAL:

Dr. Lily Bhushan

CHAIRPERSON

Dr. V.S. Kannan, **Academic & Administrative Advisor**

Dr. Nandini Katti

Dr. Vishesh Shrivastava

Dr. Vaibhay Ashar

Dr. Anubhuti Singh

Dr. Sweta Mishra

Dr. Vidhi Rajora

Dr. Raavi Parihar

Dr. Sonika Gupta

Asst. Prof. Prashant Chaubey +91 98191 61518

Asst. Prof. Shivani Thakkar

Asst. Prof. Rohan Satam

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THE ALUMBIC OFFICE BEAREDS

MR. ANAND YAGNIK

- PRESIDENT

MR. VIPUL GANDHI

- VICE PRESIDENT

MR. NITYANAND NADAR

- SECRETARY

MR. ASHISH CHAWLA

- JOINT SECRETARY

MR. DEVANG SHAH

- TREASURER

MR. SHREYAS VYAS

- JT. TREASURER

ORGANIZING COMMITTEE

CAMPUS CO-ORDINATOR

Bhumika Malhotra (TYBAMMC) Contact: +91 99874 48385

VICE CAMPUS CO-ORDINATORS

Harsh Soni (TYBSc. IT) +91 75068 99007

Vatsal Joshi (SYBBADB) +91 81697 13487

MEDIA HEAD

Gunj Patel (TYBMS) +91 98338 60065

Venue: Auditorium Annex 1 Building
Time: 2pm



CHAKRAWYUHA 2K25

ORGANIZING COMMITTEE HODS

RAME	DEPARTMENT	CONTACT
Riya Parmar Dhairvi Dani	Events	+91 93216 48338 +91 93216 27844
Dilairvi Daili		+91 93210 27044
Kavya Shetty Vivek Wadher	Logistics	+91 89281 91265 +91 81047 78305
Varun Selarka	Hospitality	+91 93267 04897
Diya Parikh		+91 90764 35259
Sakshi Mehta	Public Relations	+91 89285 18360
Soumya Kotian		+91 99872 96148
Nidhi Dama	Creatives	+91 85912 42450
Shubham Shah	Marketing	+91 72084 10291
Mihir Thummar	Management	+91 89764 09531
Dhananjay Singh	Security	+91 85917 24383
Khushi Ladva	Sponsors	+91 79775 34914
Dhruv Pithva	Technical	+91 88504 22714







CAST PRIZE

CASH PRIZE (1ST POSITIONS ONLY)

EVENTS	PRIZE (₹)	
Box Cricket	5000 (Equally Shared between Boys & Girls team	
Tug Of War	5000 (Equally Shared between Boys & Girls team)	
Rink Football	5000 (Shared between Boys & Girls team)	
Solo Dance	2000	
Group Dance	3000	
Mr. & Miss Chakrawyuha	3000 (Shared between the winners)	
Fashion Show	5000	
Beatbox & Rap	2000	
Business Bufoonery	1000	
BizPitch Arena	3000	



EVENTS	PRIZE (₹)
Market Mavrick	3000
Brand Battle	1500
Life Expect the Unexpected	1000
Fortune Finders	2500
Balance Sheet Gafla	1500
Short Film	2000
Creative Writing	1000
Teleprompter	1000
Photography	1500
Journalism War	2000
Group Folk Dance	3000
Skit	3000
Sapphire Cipher	1500



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EVENTS	PRIZE (₹)
Sapphire Sprint	5000
Cubing	1000
Robowars	2500
Beyond Pixel	1500
BGMI	2000
Valorant	2000
Street Play	3000
Elocution	1000
Tote Bag	1000
Stand Up	3000-
Face Painting	2000
Rangoli	2000
Solo Singing	3000
Mehendi	2000

EVENT	FLAGSHIP	GENERAL
1ST PLACE	6000	3000
2ND PLACE	4000	2000
3RD PLACE	2000	1000
FULL SLOT	1000	2000/

FAILURE TO PARTICIPATE AFTER REGISTRATION WILL LEAD TO DEDUCTION OF 500 PR POINTS.

DECISION OF THE JUDGES IS FINAL FOR ALL EVENTS.







CHARRAWYUHA - DAY 1

TEACHER CO-ORDINATORS

STUDENT CO-ORDINATORS

Asst. Prof. Dr. A. Madhavi

Asst. Prof. Ms. Vidhi Doshi

Asst. Prof. Ms. Revathy Swami

Asst. Prof. Dr. Archana Shete

Khush Prajapati - SYBCom

+91 70212 63366

Prashil Ruparelia - FYBCom

+91 75750 71727

SOLO DANCE

- Participants: 2 per contingent
- Duration: Maximum 3 minutes
- Judging criteria: choreography, synchronization, use of space, depictions, expressions, costumes, energy levels and overall performance
- No OTSEs
- A list of songs, props and materials used in dance must be informed in advance
- The music or track must be submitted in pendrive in (MP3) format. Pendrives must be labeled.
- Vulgarity in costumes, obscenity in songs and dance moves is prohibited
- Pure Bollywood songs only and no remixes
- No blackout and special effects will be provided
- At the time of the event, if college participants are not present then the college team will be disqualified
- No throwing of sand/ash in the dance performance





RINK FOOTBALL

- Participants: 5 members per team + 2 substitutes
- 1 Male and 1 Female team from each contingent
- Vulgarity/obscenity in language during match will lead to disqualification
- Referee's decision will be final
- College ID is mandatory

TUG OF WAR

- Participants: 7 members per team.
- Only 1 Male and 1 Female team per contingent.
- Vulgarity/obscenity in language during match will lead to disqualification.
- No physical fights will be entertained

BOX CRICKET

- Participants: 5 members per team + 2 substitutes.
- Only 1 Male and 1 Female team per contingent.
- Vulgarity in language will lead to disqualification.
- College ID is mandatory.
- The umpire's decision will be final.
- No OTSE allowed

MR. & MISS CHAKRAWYUHA (PERSONALITY CONTEST)

- Participants: 1 Female and 1 Male per contingent
- Personality Contest
- Dress code: for girls only saree.
- Dress code: for boys only formal suit
- Three rounds only. Instructions will be disclosed during the event



GROUP DANCE

- Participants: 8 to 10 members per team.
- 2 Teams per contingent. Non-contingent participants will not be eligible for PR points
- Duration: 3 5 minutes.
- Open category
- Participants must submit Pen Drives (MP3 FORMAT ONLY)
- No facility other than the stage will be provided.
- No vulgarity in the Song and Dance.
- Costumes should be decent. (Below the knees, No crop tops)
- No throwing of sand/ash in the dance performance



FASHION SHOW

- Participants: 8-14 per team
- 1 Team per contingent
- Duration: Maximum 8 minutes.
- All material must be submitted in MP3 format on a USB drive. No Links or WhatsApp QR codes will not be entertained
- Obscenity will lead to disqualification

BEAT BOX & RAP

- Participants: 2 per contingent (1 rapper, 1 beatboxer)
- Duration: 2 minutes
- Background music is allowed
- Use of foul language, any kind of disrespect to the community, religion and people may lead to disqualification.

*FOR ALL THE EVENTS JUDGE'S DECISION WILL BE FINAL



ARTBEAT - DAY 2

(HUMANITIES DEPARTMENT)

Dr. Sonika Gupta, Dean, Faculty of Arts

TEACHER CO-ORDINATORS

STUDENT CO-ORDINATORS

Asst. Prof. Dr. Mahesh Lavate Asst. Prof. Dr. Urmila Singh Asst. Prof. Ms. Priya Kalashi Nividha Agarwal-TYBA +91 8928452874 Nandini Tiwari-TYBA +91 9082731835

STREET PLAY

- Participants: 6 to 12 + 1CI/ACL.
- 2 Team per contingent
- Duration: 8 10 minutes maximum.
- Uniformity in costumes is a must.
- No MIC or music system will be provided.
- Any profanity in speech or action will lead to disqualification.
- No bias towards any religion, caste, gender or sexual orientation will be tolerated.

ELOCUTION

- Participants: 2 per contingent.
- Duration: 3 minutes.
- Language (Hindi & Marathi)
- Topics will be disclosed in the CL MEET.







TOTE BAG PAINTING

- Participants: 2 per contingent.
- Time limit: 1 hour 30 mins.
- A bag will be provided by the organization to the contestant
- Participants are required to bring their own necessary materials for bag painting

STAND UP COMEDY

- Participants: 2 participants per contingent.
- · Time limit: 5 minutes.
- Language allowed Hindi / English/ Hinglish
- No abusive language would be entertained.
- No puns over sensitive content including Religion, Sexual orientations, Caste, Gender, etc.
- · Content must be original.

FACE PAINTING

- Participants: 2 participants per contingent.
- Duration: 1 hour.
- Materials need to be brought by the participants.
- No stencils allowed





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SOLO SINGING

- Participants: 2 per contingent
- Time limit: 2 minutes (Mukhada + 1 Antra)
- Song Category Open
- Only Hindi songs are allowed, no remix songs
- 1 track will be allowed
- No OTSEs
- · No Orchestra

RANGOLI

- 2 Teams per contingent.
- Duration: 1 hours 30 minutes.
- Area: 3 x 3 square feet.
- No Stencils allowed.

MEHENDI

18

- Participants: 2 per Team (model & artist)
- 2 Teams per Contingent.
- Duration: 1 hour and 30 minutes.



BIZWAVES - DAY 1

(COMMERCE BANKING MANAGEMENT & FINANCE DEPARTMENT)

Dr. Vaibhav Ashar, Head of Department of Finance

Dr. Anubhuti Singh, Head of Department of Banking & Insurance

Dr. Sweta Mishra, Head of Department of Management Studies

TEACHER CO-ORDINATORS

STUDENT CO-ORDINATORS

Asst. Prof. Dr. Vinaya Naik

Asst. Prof. Ms. Charmi Virani

Asst. Prof. Dr. Hiren Gohil

Asst. Prof Ms. Bhairavi Khakhar

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Harsh Yadav - TYBAF

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Palvi Pawar - TYBBI

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BUSINESS BUFFOONERY

- Participants: 2 per team.
- 2 Teams per contingent.
- Highlight the comical side of business, mishaps and miscommunication in a playful, exaggerated way.
- · No profanity.
- Languages allowed English/Hindi/Gujarati/Marathi
- OTSE allowed.





BIZPITCH ARENA

- Participants: 2 to 4 per team.
- 2 teams per contingent.
- Each team will get 5-8 minutes to present the pitch.
- BizPitch event for the entrepreneurs.
- Perfect stage for pitching your startup idea.
- If your business plan impresses the angel investors, then you're in for a chance to get the seed funding.
- The business idea can be at any stage concept, prototype or operational
- Pitch structure: Introduction, solution and value proposition, target market and competition, revenue model, marketing strategy, the ask.

MARKET MAVERICKS

- Participants: 2 per team.
- 2 Teams per contingent.
- A mock stock event in which participants will be provided virtual currency to trade in the share market.
- · Short selling is not allowed.
- Participants to carry their own calculators.
- Rules will be disclosed during the event.

BALANCE SHEET GAFLA

- Participants: 2 per team.
- 2 Teams per contingent.
- Identify the fraudulent entries in the balance sheet of companies & give a detailed report.
- Rules will be disclosed during the event.



FORTUNE FINDERS

- Participants: 2 per team.
- 2 Teams per contingent.
- Treasure hunt on a single premise of the college.
- Teams will be asked to perform various tasks to find the clues to move further and to be the ultimate winner.
- Rules will be disclosed during the event.
- The event will only allow participation for the top five contingents with the highest PR points based on the previous events.

LIFE-EXPECT THE UNEXPECTED

- Participants: 2 per team
- 2 Teams per contingent.
- As a young dynamic 25 year old who has just started earning, showcase your knowledge & skills of investments to make you independent at retirement. A game of scenario based investment planning.
- · Rules will be disclosed during the event.

BRAND BATTLE

- Participants: 2 per team
- 2 Teams per contingent
- Teams guess logos & personalities based on clues or riddles.
- Rules will be disclosed during the event.

*FOR ALL THE EVENTS JUDGE'S DECISION WILL BE FINAL





MAMBOZZ - DAY 2

(MEDIA & FILM, TELEVISION)

Dr. Vidhi Rajora, Head of Department of Mass Media

Dr. Raavi Parihar, Head of Department of Film & Television

TEACHER CO-ORDINATORS

Asst. Prof. Mr. Waleed Hussain Asst. Prof. Ms. Ashima Sayal

STUDENT CO-ORDINATORS

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Kriish Deliwala - TYBAMMC +91 9321449358 Manish Ninamma - FYBAFTNMP +91 82239 00955

SHORT FILM

- Participants: Maximum 6 members in a team.
- Maximum 2 teams per contingent.
- Create a 5-10 minute short film around a central theme.
- Teams must handle all aspects of production, from writing to Directing, Cinematography, Editing, and Post-production.
- Language: Hindi/English
- Content should be original and no watermark of any kind
- Topics will be provided at CL Meet
- All material must be submitted on a Pendrive. No links or WhatsApp QR codes will be entertained.



CREATIVE WRITING

- 1 Participant Per Contingent
- Duration: 45 minutes
- Topics & Regulations will be declared on the spot
- Languages: English, Hindi & Gujarati

- Participant: 1 per Contingent.
- · A scroll of prompts would be played with visual obstacles and audio difficulties.
- The key is to swim into the conversation between a multitude of challenges, so speak seamlessly and don't blink
- Participants must complete reading the article out loud

- Participants: 1 per contingent + 1 CL/ACL
- Photo must be pre-submitted.
- Should depict the theme in visuals and shots.
- Image should be in Raw format. (JPEG & PNG)
- Your creative mind should unveil what is concealed in the ordinary.
- All the Photos provided must be original.
- No Al editing is allowed.
- No Filters to be added to the submitted image.











JOURNALISM WARS

- Participants: 2 per contingent.
- 1 Journalist, 1 Cameraman.
- Duration: Maximum 2 minutes.
- Journalist will record glimpses of the event and create an edited video interviewing other contingents on campus with the greatest of their wits.
- · Added sound is not compulsory.
- Judging criteria: shots, questions, camera quality, interviews.

WAR OF DJS:

- Participants: 1 per contingent.
- Setup time 2 minutes.
- Duration: Performance time limit must be 8 mins.
- The DJs Should avoid inappropriate content like vulgarity, and religious Blasphemy.
- Judging criteria: Mixing techniques, Track Selection Crowd Engagement.
- The Mix/Track should be submitted in pen drive (Only in MP3 Format)

SKIT

- Participants: 6 to 8 + 1 CL/ACL + 1 musician (if any).
- 2 Teams per Contingent.
- Duration: 8 10 minutes maximum
- Uniformity in costumes is a must
- No MIC or music system will be provided





GROUP FOLK DANCE (FOLK SONGS)

- Participants: 8 to 10 members per team.
- 2 Teams per Contingent
- Duration: Maximum 6 minutes
- Judging Criteria Choreography, synchronization, use of space, depictions, expressions, costumes, energy levels and overall performance.
- . No OTSEs
- A list of songs, props, material used in dance must be submitted in advance.
- All tracks need to be in Pen drives and must be in mp3 format only
- Vulgarity in costumes, obscenity in songs or dance moves is prohibited.
- No remixes
- No Blackout and special effects will be provided.
- At the time of event if the college participants are not present then the college team will be disqualified.
- No throwing of sand/ash in the dance performance



SAPPHIRE - DAY 1

(INFORMATION & TECHNOLOGY - FEST)

Dr. Vishesh Shrivastava, Dean, Faculty of Science

TEACHER CO-ORDINATORS

STUDENT CO-ORDINATORS

Asst. Prof. Dr. Sanjay Mishra Asst. Prof. Dr. Manoj Singh Shubham Oza - TYBSc.IT +91 836 964 6074 Meet Buddhdevv - SYBSc.DS +91 96991 84767

THE SAPPHIRE CIPHER

- Participants: 1 per contingent
- Number of Rounds: The competition consists of three rounds in total.
- · Teaming up with other participants is not allowed.
- Scoring System: The first participant to provide the correct output for a given code snippet earns a point.
- No Negative Marking: No need to fear mistakes no points lost for wrong answers.
- Round Completion: After three rounds, the participant with the highest total points is declared the winner.
- Fair Play: Participants are expected to maintain fair play. Any form of cheating or misconduct will result in immediate disqualification.



SAPPHIRE SPRINT

- Participants: 1 per contingent
- Unleash your coding superpowers with any tools you fancy, but steer clear of any shady software.
- Race against the clock to finish your project on time latecomers will miss the spotlight.
- Brace yourself for judgment day. Your project will be critiqued on creativity, tech wizardry, practicality, and overall awesomeness.
- Need a brain boost? ChatGPT and AI pals are A-OK for brainstorming, but remember, the real magic comes from your own skills.
- Keep those smartphones on silent. This is a no-phone zone - just you, your code, and your creativity.
- Break the rules, and you might wave goodbye to the competition.

CUBING

- Participants: 1 per contingent
- Cubers have to carry their own cubes.
- The events are for 3x3 & 4x4 Cubes.
- There will be an inspection for 15 seconds. After the inspection cubers can start solving.
- Timers are finger sensitive and the instruction will be given to every individual.
- The solved state of the cube will be considered as the exact time. If the final layer is turned over by more than 45° then a penalty of 2 seconds will be implied.



ROBOWARS

- Participants: 4 per team.
- 1 team per contingent.
- Bring your own Embedded Systems.
- The college is not responsible for any damage done to the robots during the events.
- No harmful weapons are allowed.
- Rules would be disclosed on the day of the event.

BEYOND PIXELS

- Participants: 1 per contingent
- There will be only One round to show Your artistic Skills.
- Participants have to Design a complete UI in a Given Time.
- Participants have the freedom to use any Tools/Software they fancy, but be aware of shady tools & smartphones that can lead to disqualification.
- The design of the UI must be Unique.
- Fair Play: Participants are expected to maintain fair play. Any form of cheating or misconduct will result in immediate disqualification.
- This competition just needs the design of the UI; it doesn't need a working UI.
- Using foul language and arguing with the volunteer can clear your way out of competition.
- Judge's Decision will be final.
- Want Immediate Disqualification? Break any of the rules above.



BGMI

- Participants: 1 team per contingent
- No hacking allowed
- No bad words/curse words allowed
- Only Android and iOS allowed
- Tabs are not allowed
- Participants have to carry their own mobile for the games
- Equipment only headphones/earpod/earphones are allowed other types of equipment are not allowed eg. (Thumb gloves/triggers etc.)
- Only one substitute is allowed.
- Participants have to download all the maps which are in the games
- If rules are not followed the team will be disqualified
- No OTSE allowed
- For 1st and 2nd rounds the teams will be decided according to the kills not according to the rank.



VALORANT

- Participants: 1 team of 5 members per contingent
- Detailed instructions will be given on the day of the event
- No hacking, no swearing, or use of abusive language
- Only players who are participating are allowed in the room, no extra audience is allowed
- The decision of the management will be final and binding.
- At the time of the event if the participants are not present then the college tea will be disqualified
- No one will save account info (if anything happens to your account you are only responsible)
- Bring your headphones or accessories

*FOR ALL THE EVENTS JUDGE'S DECISION WILL BE FINAL





GENERAL RULES & REGULATIONS

- Please refrain from carrying any of these items into the college premises on the days of the Chakrawyuha event
- List of banned items alcohol, glass bottles, fuel or any flammable liquids, drugs, pipes, rolling/smoking paper, cigarettes, e-cigarettes, vapes, lighters, matchboxes, candles, any harmful/pointed or sharp objects, knives, blades, scissors, unpacked mirror, nail cutters, metal forks, geometry boxes with compasses, steel rulers, whiteners and thinners.
- Laptops (only batteries are removed and confiscated)
- Packaged food and drinks
- Pointed umbrellas
- Items which have not been oriented in the above list may also be confiscated by security if they are deemed unsafe
- Avoid carrying valuable items. Our college will not be responsible for the loss
- If a banned item is absolutely necessary for an event,
 the CL's and ACL's will have to ensure that the item is
 mentioned in the prop list with a justifiable explanation
- The prop list will have to be verified at the security counter or participation will not be allowed.



ACCOMODATION FACILITY WILL BE PROVIDED TO THE OUTSTATION PARTICIPANTS

- All participants will individually have to carry their College ID cards.
 The college ID card or Fee receipt of the present academic year.
 Along with photo identification will be required for entry on the day of the elimination and final days of Chakrawyuha.
- Entrance will not be granted to choreographers and makeup artists.
- Participants must be present at least one and a half hour prior to the event.
- Participants who have consumed any sort of intoxicating substance will not be tolerated and will be expelled from the campus.
- Inappropriate behavior will not be tolerated and will lead to expulsion from the campus
- Security will be present at all time
- Please feel free to approach if you need any help or information



REGISTRATION

- Register and submit the entry forms
- Only college students with valid I'd card and aadhaar card
- Contingent must be led by their cl's or the acl's
- CL's and ACL's must attend the cl meeting
- Registration counters will start 1.5 hour prior to the event and will shutdown 1 hour before the respective events
- Misbehaviour will lead to disqualification
- The organizers have the right to confiscate the I'd cards if students are found misbehaving
- Rules may be modified as and when required but the contingents will be informed in the cl meeting and official COMMUNITY GROUP.
- Once the forms are submitted no further changes will be entertained
- It is compulsory for every CL and ACL to carry their college ID card and The badges provided by the Chakrawyuha 2024–25 administration
- The decision of the judges will be Final
- For event registration links will be given in the CL Meet



REGISTRATION LEBSITE



chakrawyuha.github.io

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EVENT ORGANIZED BY



Kandivali Education Society's B.K.Shroff College of Arts & M.H.Shroff College of Commerce

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